



## Appleton Wiske Community Primary School Art and Design Progression



Year	Knowledge	Skills	Key Vocabulary
Year 1	<ul style="list-style-type: none"> <li>- Basic materials: pencil, paint, clay, paper</li> <li>- Simple techniques: drawing lines, basic painting strokes</li> <li>- Introduction to artists and craftspeople (local and historical)</li> </ul>	<ul style="list-style-type: none"> <li>- Use a range of materials to create simple products</li> <li>- Experiment with drawing, painting, and simple sculpture</li> <li>- Begin to describe own work and that of others</li> </ul>	Line, shape, colour, texture, pattern, artist
Year 2	<ul style="list-style-type: none"> <li>- Materials properties and uses</li> <li>- Techniques: shading, mixing colours, simple collage</li> <li>- Awareness of different art forms and artists from diverse contexts</li> </ul>	<ul style="list-style-type: none"> <li>- Develop control in drawing and painting</li> <li>- Use materials creatively to express ideas</li> <li>- Compare and talk about differences in artworks</li> </ul>	Tone, form, pattern, sculpture, craft
Year 3	<ul style="list-style-type: none"> <li>- Broader range of materials and their properties</li> <li>- Techniques: layering, texture creation, simple 3D forms</li> <li>- Study of selected artists and styles (traditional and contemporary)</li> </ul>	<ul style="list-style-type: none"> <li>- Develop more refined skills in drawing, painting, and sculpture</li> <li>- Experiment with pattern, texture, and form</li> <li>- Record observations in sketchbooks</li> </ul>	Texture, form, space, medium, technique
Year 4	<ul style="list-style-type: none"> <li>- Understanding colour theory basics</li> <li>- Techniques: blending, printing, modelling</li> <li>- Deeper knowledge of artists' intentions and styles</li> </ul>	<ul style="list-style-type: none"> <li>- Control and apply techniques with increasing precision</li> <li>- Use sketchbooks to explore and develop ideas</li> <li>- Create more complex art products with purpose</li> </ul>	Blend, print, modelling, composition, medium
Year 5	<ul style="list-style-type: none"> <li>- Materials and techniques in historical and contemporary art</li> <li>- Disciplinary knowledge: What counts as art? Varied artistic paradigms</li> </ul>	<ul style="list-style-type: none"> <li>- Mastery of a variety of techniques in drawing, painting, and sculpture</li> <li>- Experiment and take creative risks</li> <li>- Critically evaluate own and others' work</li> </ul>	Paradigms, critique, experimentation, mastery
Year 6	<ul style="list-style-type: none"> <li>- In-depth study of great artists, architects, and designers</li> <li>- Understanding art in cultural and historical contexts</li> </ul>	<ul style="list-style-type: none"> <li>- Confidently use a wide range of materials and techniques</li> <li>- Create original and imaginative artworks reflecting own</li> </ul>	Influence, context,

		ideas and influences - Use sketchbooks to review and refine work	originality, refinement
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This progression framework supports Appleton Wiske Community Primary School's vision by fostering creativity, resilience, and skill development through a deep and rich curriculum in Art and Design. It aligns with the school's improvement priorities by ensuring incremental development of skills and knowledge, supporting all pupils including SEND and disadvantaged groups, and encouraging experimentation and mastery. The framework also embraces the school's commitment to community and cultural understanding by integrating diverse artists and contexts throughout the progression.